

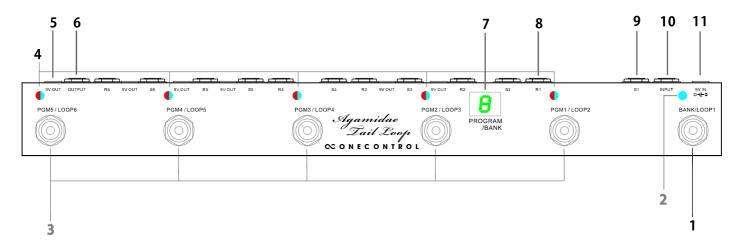
AGAMIDAE TAIL LOOP

USER'S MANUAL

- Features

- Up to 100 presets, 5 preset / bank, 20(max.) banks.
- · 6 series loop, relay true bypass.
- Intuitive program edit, the EDIT mode is also DIRECT mode which turns on/off a loop instantly.
- · Works with negative center 9V DC power supply.
- DC output jacks distribute the input power source up to 6 guitar pedals.

- Front Panel



1. BANK/LOOP1

In RECALL mode, press this switch to change the bank. In EDIT mode, press this switch to turn on/off loop1. Hold this switch to swap between RECALL and EDIT mode.

2. LOOP1 Indicator

In EDIT mode, the led lights up in blue to show loop 1 on/off status.

PGM1/LOOP2 ~PGM5/LOOP6

In RECALL mode, press these switches to recall the stored programs PGM (1 \sim 5), In EDIT mode, press PGM1 \sim PGM5 to turn on/off loop 2 \sim Loop 6.

4. Dual Color Indicators

In RECALL mode, the correcponding LED lights up in red when a PGM is recalled, In EDIT mode, these led light up in blue to show the loop on/off status.

5. 9V OUT

Daisy chain output jacks of the "9V IN" input jack, there are six "9V OUT" jacks, all are negative center, 5.5x2.1mm barrel type.

6. OUTPUT

Guitar or other instrument signal outputs from this jack.

7. DISPLAY

It shows the bank number or other information.

8. R1

Return jack of loop 1, as the same, R2~R6 are the return jacks of loop 2~6.

9. S1

Send jack of loop1, as the same, S2~S6 are the send jacks of loop2~6.

10. INPUT

Input jack, connect to guitar or other instruments.

11. 9V IN

Power source jack, 9V DC, negative center, barrel 5.5x2.1mm type.

- RECALL a program

In RECALL mode, user can recall stored programs by pressing PGM switches, the corresponding LED lights up in red.

Holding BANK switch for 2 seconds, it enters EDIT mode, the red PGM indicator will be off.

<u>- Edit a Program</u>

Firstly recall a PGM which is to be edited, then hold the BANK switch to enter EDIT mode, the display shows "P" and PGM red indicator gets off. If a loop is on in the program, its blue indicator lights up.

Each loop can be turned on/off by pressing its corresponding switch,

BANK switch - loop1

PGM1 switch - loop2

PGM2 switch - loop3

PGM3 switch - loop4

PGM4 switch - loop5

PGM5 switch - loop6

User is able to check the sounding in EDIT mode and store them into the PGM by holding BANK switch, the program is automatically stored into non-volatile memory.

- Signal Path

 $INPUT \rightarrow LOOP1 \rightarrow LOOP2 \rightarrow LOOP3 \rightarrow LOOP4 \rightarrow LOOP5 \rightarrow LOOP6 \rightarrow OUT$

- Master Bypass Option

When Master Bypass is on, click on a recalled PGM switch will master bypass whole switcher and the display shows "-".

User can set the option with following steps, hold PGM1 switch and insert power source, all 5 red indicators will be on and the display shows "y" (on) or "n" (off), press PGM1 switch to change "y" or "n", hold PGM1 switch to finish the setting.

- Active BANK Number Setting

The default active bank number is 5, press the BANK switch, the bank scroll range is from 1~5. User is able to set the active bank number from 2~20, when the number is N, the bank scroll range is 1~N.

To set the active bank number, hold BANK switch and insert the power source, all 5 PGM red indicators will be on and the display shows current active bank number. Press BANK switch to change the bank number "0" means 10, "1. ~9. " (number with dot) means 1~ 19, "0." means 20.

hold BANK switch for 2 seconds to finish the setting.

- Specifications

Dimensions	370(L) x 41(D) x 46(H) mm
Power Supply	DC9V
Current Drain	max. 150mA

Typical Setup - Connect 6 pedals

